



CAREER EXPLORATION WEEKS:

INTERNET, SOFTWARE, & TECHNOLOGY

Hosted by The Career Connections Center &
Department of Computer Science

VIRTUAL & IN PERSON

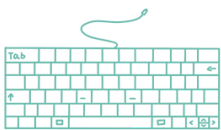
SEPTEMBER 19 – 23, 2022

WELCOME

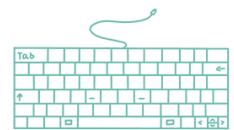
Welcome to Career Exploration Weeks: Internet, Software, & Technology! Open to all majors and class years, this week offers a variety of webinars, workshops, and panels to help you explore career paths in software engineering, information technology, product management, data science, game design, and more. Meet employers, alumni and industry professionals, and learn from peers who have landed internships in tech roles.

Register on Handshake to receive event updates, email reminders for upcoming sessions, industry specific resources, and more! Pick and choose as many sessions as you'd like to join!

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WEEK OVERVIEW



Ask Me About My Career Journey! Conversations with BSDT Faculty & Esports Director

Mon, Sept. 19th | 1:00 PM – 2:00 PM EDT

The Grind, Higgins University Center



Hack.Diversity Info Session: Paid Internships in Tech

Wed, Sept. 21st | 2:00 PM – 3:00 PM EDT

Alumni & Student Engagement Center (ASEC), Rm. 202



Tech at Work: Explore Opportunities in Tech with Clark Students

Thurs, Sept. 22nd | 12:00 PM – 1:00 PM EDT

Sackler, Rm. 120, Johnson Auditorium



Clark Alumni in Tech Roles: Panel Discussion

Fri, Sept. 23rd | 3:30PM – 5:00 PM EDT

Sackler, Rm. 120, Johnson Auditorium



Clark Esports Presents: Super Smash Bros. Ultimate Tournament

Sat, Sept. 24th | 6:00 PM – 10:00 PM EDT

Jonas Clark (JC), Rm. 001



Technical Mock Interviewing with Professor Ken Basye

Thurs, Sept. 29th | 12:00 PM – 1:00 PM EDT

Jonas Clark (JC), Rm. 001

MONDAY, SEPT. 19TH

Ask Me About My Career Journey! Conversations with BSDT Faculty & Esports Director



Monday, September 19th | 1:00 PM – 2:00 PM EDT

Hosted by Clark University's Career Connections Center and Becker School of Design & Technology

Event Location: The Grind, Higgins University Center

Description: BSDT Professors and Director of Esports and Recreational Games will share stories of their own career journeys. This conversation style event, with Professors Ulm and Swartz (whose combined experience includes XR/software development and digital media/3D animation), and Nicholas Travis, director of Esports, is a great opportunity to meet professors and get expert insight into a potential career!

WEDNESDAY, SEPT. 21ST



Hack.Diversity Info Session: Paid Internships in Tech!

Wednesday, Sept. 21st | 2:00 PM – 3:00 PM EDT

Hosted by Clark University's Career Connections Center

Event Location: Alumni & Student Engagement Center (ASEC), Rm. 202

Presenter: Shradha M. Patel, Senior Manager, Fellow Success at Hack.Diversity

Description: Hack.Diversity is a FREE 9-month career development program for Black, Latine/x, or otherwise underrepresented tech talent, and those who are passionate about increasing diversity & inclusion in the tech, to launch and advance careers as software engineers, data analysts, or mechanical engineers. Fellows receive benefits including best practices for navigating tech teams and workplaces, job application and technical interview skills, industry exposure and network building, 1:1 mentorship, access to a paid summer internship [Boston or NYC], and the support of the Hack Community.

THURSDAY, SEPT. 22ND

Tech at Work: Explore Opportunities in Tech with Clark Students

Thursday, Sept. 22nd | 12:00 PM – 1:00 PM EDT

Hosted by Clark University's Clark Competitive Computing Club (C4), Center for Technology, Innovation and Entrepreneurship (TIE), ACM Clark Student Chapter, and Department of Computer Science

Event Location: Sackler, Rm. 120, Johnson Auditorium

Student Panelists: Evelyne Diaz, MS IT '22, Summer Program with Project Cody; Jack Rogerson '23, Global Technology Intern at Nasdaq; Caleb Sacks '23, Software Engineering Intern at YouTube; Phoenix Pagan '23, Software Engineering Intern at Google; Ethan Doyle '24, Technical Intern at Northrop Grumman; Larriyah Graham '25, Intern at Amazon

Description: A panel of Clark students, who have had a past tech internship at reputable companies, will share insights from their internship experience, talk about the tech internship application and offer advice for how students should approach this process. While this event is open to all class years and majors, this talk is primarily focused for first years and sophomores and how they can utilize different resources to increase their chances of getting hired.

FRIDAY, SEPT. 23RD

Clark Alumni in Tech Roles: Panel Discussion

Friday, September 23rd | 3:30 PM – 5:00 PM EDT

Hosted by Clark University's Clark Competitive Computing Club (C4), Center for Technology, Innovation and Entrepreneurship (TIE), ACM Clark Student Chapter, and Department of Computer Science

Event Location: Sackler, Rm. 120, Johnson Auditorium

Moderator: Kenneth Basye, Professor & Department Chair, Department of Computer Science at Clark University

Description: Meet Clark alumni in trending tech roles or in industries where tech focused students might find themselves! Learn from these professionals about the skills, experiences and top tips for launching into exciting careers in tech!

SATURDAY, SEPT. 24TH

Clark Esports Presents: Super Smash Bros. Ultimate Tournament
Saturday, September 24th | 6:00 PM – 10:00 PM EDT

Hosted by Clark University's Esports

Event Location: Jonas Clark (JC), Rm. 001

Description: Curious about Esports? Support and check out Clark Esports at the Super Smash Bros. Tournament!



THURSDAY, SEPT. 29TH

Technical Mock Interviewing with Professor Ken Basye
Thursday, September 29th | 12:00 PM – 1:00 PM EDT

Hosted by Clark University's Clark Competitive Computing Club (C4), Center for Technology, Innovation and Entrepreneurship (TIE), ACM Clark Student Chapter, and Department of Computer Science

Event Location: Jonas Clark (JC), Rm. 001

Description: Technical interviews can be challenging and perplexing but knowing how to approach any problem and simplifying it can make even the most difficult questions seem manageable with a little thought. This mock interview session with Professor Kenneth Basye will provide students with first-hand experience of what a technical interview entails and how to approach the coding questions that are asked by conducting a live mock interview!

EXTERNAL EVENTS



Innovation Spotlight: Quant Analytics at JPMorgan Chase & Co.

Wednesday, September 21st | 12:00 PM – 1:00 PM EDT

Hosted by JPMorgan Chase & Co

Event Location: [Virtual] Learn more and [register here](#) on Handshake



CVS Health - Women in Tech Event

Thursday, September 22nd | 4:00 PM – 5:00 PM EDT

Hosted by CVS Health

Event Location: [Virtual] Learn more and [register here](#) on Handshake



Open Access 2022: Student Summit by HubSpot

Fri, Sept. 23rd – Sat, Sept. 24th | 9:00 AM – 5:00 PM EDT

Hosted by Hubspot

Event Location: [Virtual] Learn more and [register here](#) on Handshake



The Data Structure Series: A Guide from Google Engineers

Mon, Sept. 26th – Thurs, Sept. 29th | 3:00 PM – 3:30 PM EDT

Hosted by Google, Inc.

Event Location: [Virtual] Learn more and [register here](#) on Handshake



Paramount Student Recruitment Kick-Off Event - Technology Internships

Wednesday, October 19th | 4:00 PM – 5:00 PM EDT

Hosted by Paramount Campus & Early Career

Event Location: [Virtual] Learn more and [register here](#) on Eventbrite

View more upcoming on campus and virtual events on [Handshake](#)!

Clark approves events and activities in Handshake as they may be of interest to members of our community. Sharing these events does not indicate Clark University's sponsorship or endorsement of them. Please report any concerns to the Career Connections Center at cservices@clarku.edu.

ABOUT OUR SPEAKERS

Michael Swartz, Associate Teaching Professor, Becker School of Design and Technology



Ask Me About My Career Journey!
Monday, Sept. 19th, 1:00 PM – 2:00 PM



Michael Swartz is an award-winning digital media artist specializing in 3D animation, digital fabrication, and game art. His career in the visual arts has evolved from traditional illustration to creature design, character rigging, animation, environment design, lighting and rendering for TV, film, games, and virtual reality. His intersecting interests in art, science, music, photography, typography, and poetry fuel his passion for visual storytelling. He recently recreated historical artifacts for a virtual reality game about the creation of the Hoover Dam. His interactive virtual street tour of Abolition Row for the Black Spaces Matter project is on permanent display in New Bedford, MA. He is currently working on an illustrated poetry book, an animated short film called "Lost Words," and a book about 3D printing and lost wax bronze casting. He received his MFA in Computer Art, specializing in 3D Animation and Visual Effects, from The School of Visual Arts in New York City.

Terrasa Ulm, MFA, Director of the UG Program, Professor of the Practice, Becker School of Design and Technology

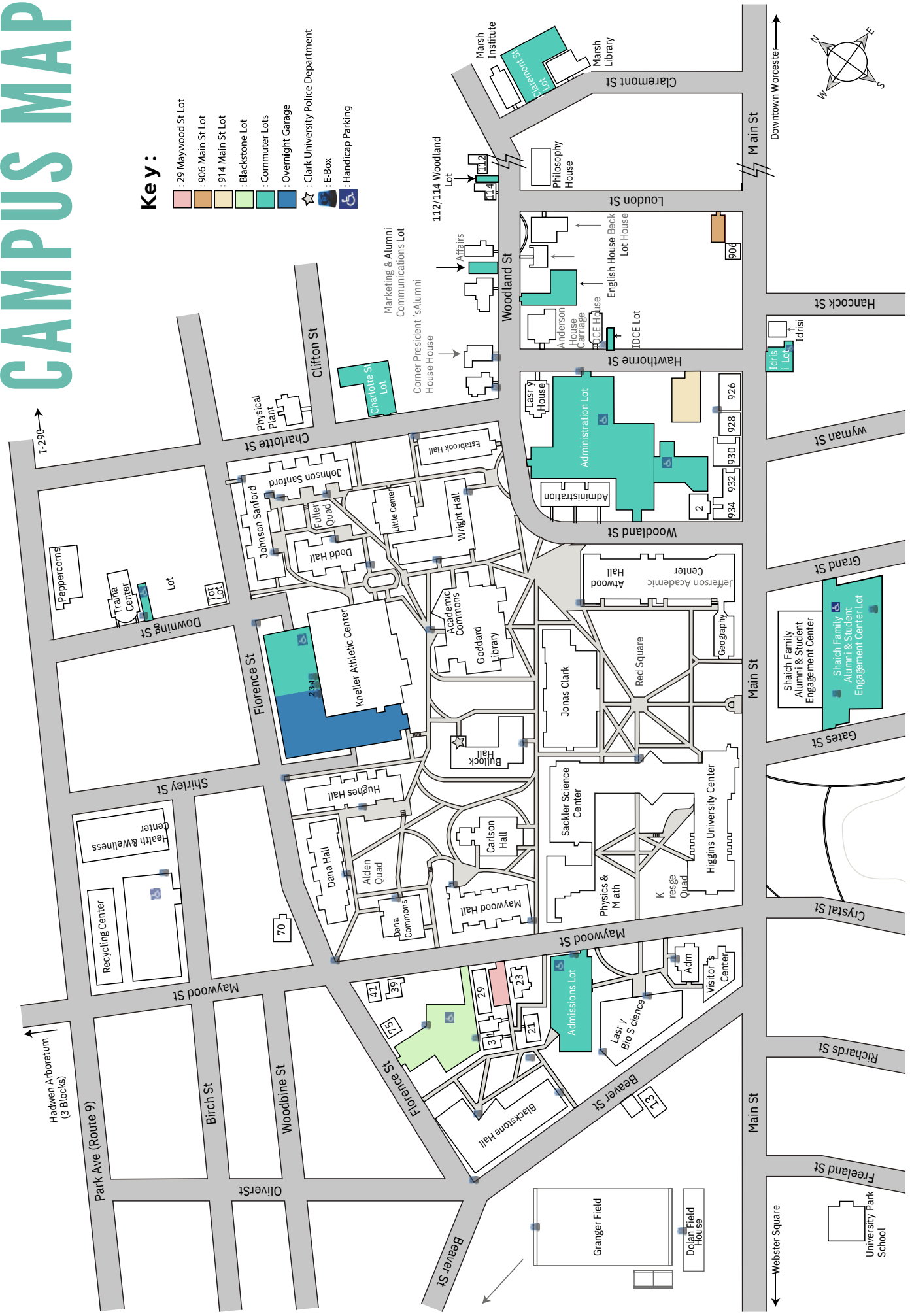


Ask Me About My Career Journey!
Monday, Sept. 19th, 1:00 PM – 2:00 PM



Terrasa Ulm has been an emergent media artist, game developer, and professor of interactive media for over 15 years. Her work and practice focuses on games for change, the impact of artificial intelligence on new media, and XR development. She has developed a number of game titles, working as both designer and software developer, in the 'serious' and experimental games space for pc, mobile, and virtual reality. Her most recent personal art centers on interactive, fictive, live-action installations. As a computer science major at Smith College, Ulm began developing her first electronic experiences, and upon completing graduate studies in interactive programming at Parsons, the New School, she helped launch one of the first undergraduate degrees in game development, consistently recognized in the top five globally. She received her MFA from Lesley University and maintains her studio at a local maker-space, believing that practice and purpose intersect at the community level.

CAMPUS MAP



WHAT CAN I DO IN THIS FIELD?

Occupational Outlook Handbook:

Published by the U.S. Bureau of Labor Statistics, the OOH database offers salary data, demand outlook, and other statistics on hundreds of occupations.

Computer Programmers

Computer Systems Analysts

Database Administrators and Architects

Network and Computer Systems Administrators

Information Security Analysts

Web Developers and Digital Designers

Software Developers, Quality Assurance Analysts, and Testers

O'NET Online:

Published by the U.S. Department of Labor, the O'NET Online database will help you get a detailed sense of what it's like to work in more than 900 jobs.

Business Intelligence Analyst

Information Technology Project Manager

Video Game Designers

Computer Network Support Specialists

SAMPLE EMPLOYERS



RESOURCES

Career Lab: Resume, Cover Letter, & LinkedIn Reviews

The CCC invites undergrad and 5th year ADP students seeking opportunities in tech fields to visit the Career Lab for one-on-one support crafting resume & cover letters specifically designed for these industries. Attend drop-in hours between 12–4 PM, Mon through Fri, on the 1st Floor of ASEC.

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Firsthand: Vault's Industry Guides

Create a profile on Firsthand, using your Clark email address, to gain access to Vault's Industry Guides, including: Information Technology Jobs, Information Technology Consulting Jobs, Internet Services & Security Jobs, Telecommunications Jobs, Computer Software Jobs, Computer Hardware Jobs, and more!

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ClarkTechApply.com Niche Job Board

ClarkTechApply.com, created by alumni Evan Hoffman '21, aggregates tech internship listings and full-time listings for new grads at companies from across the web. The platform allows Clarkies to search, apply, and track where they are in the interview process. Website: <https://ClarkTechApply.com/>



WANT TO LEARN MORE?

Set up a meeting with your Career Adviser! Look for your major below to see which Career Adviser will suit you best!

Arts & Humanities

Asian Studies; English; History; Language, Literature and Culture; Media, Culture, and the Arts; Philosophy; Visual and Performing Arts

Economics & Management

Economics, Management, Marketing, Finance, Data Science

Social Sciences

Community, Youth, and Education; Education; Geography; Global Environmental Studies; IDSC; Political Science; Psychology; Sociology; Women's Studies

STEM

Biochemistry and Molecular Biology; Biology; Computer Science; Chemistry; Data Science; Environmental Science; Mathematics; Physics

Becker School of Design & Technology

Interactive Media Design

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Undeclared?
Choose an Area of
Interest!

#ClarkConnectsYou



CAREER
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